

## **Rules**by league adoption

## Major, Intermediate, Junior and Senior Divisions

**Courtesy Runner:** A courtesy runner is allowed for the pitcher and catcher with two outs in all divisions. A player who has been removed for a substitute may be used as a courtesy runner. (Rule 3.04)

**Major Division 10/15 Run Rule:** The game will be called if the home team is ahead by 15 runs after  $2\frac{1}{2}$  innings, or the visiting team is ahead by 15 runs after 3 innings, or if the home team is ahead by 10 runs after  $3\frac{1}{2}$  innings, or the visiting team is ahead by 10 runs after 4 innings. (Rule 4.10(e))

Intermediate/Junior/Senior Division 10/15 Run Rule: The game will be called if the home team is ahead by 15 runs after  $3\frac{1}{2}$  innings, or the visiting team is ahead by 15 runs after 4 innings, or if the home team is ahead by 10 runs after  $4\frac{1}{2}$  innings, or the visiting team is ahead by 10 runs after 5 innings. (Rule 4.10(e))

**Eight Players:** The game may start if a team only has 8 players, and may continue if a team drops to 8 players at any point. (Rules 4.16(a) and 4.17)

One Foot In The Box: The batter must keep one foot in the batter's box throughout the at-bat. See the rulebook for exceptions.  $Rule\ 6.02(c)$ 

**Third Strike Not Caught:** The batter may run on a third strike not caught by the catcher. *Rule 6.05(b)(2)* 

**Special Pinch Runner:** Once each inning a team may utilize a player who is not in the batting order as a special pinch-runner for any offensive player. See the rulebook for details.  $Rule\ 7.14(a)$