



Rules

by league adoption

Major, Intermediate, Junior and Senior Divisions

Courtesy Runner: A courtesy runner is allowed for the pitcher and catcher with two outs in all divisions. A player who has been removed for a substitute may be used as a courtesy runner. *(Rule 3.04)*

Major Division 10/15 Run Rule: The game will be called if the home team is ahead by 15 runs after 2½ innings, or the visiting team is ahead by 15 runs after 3 innings, or if the home team is ahead by 10 runs after 3½ innings, or the visiting team is ahead by 10 runs after 4 innings. *(Rule 4.10(e))*

Intermediate/Junior/Senior Division 10/15 Run Rule: The game will be called if the home team is ahead by 15 runs after 3½ innings, or the visiting team is ahead by 15 runs after 4 innings, or if the home team is ahead by 10 runs after 4½ innings, or the visiting team is ahead by 10 runs after 5 innings. *(Rule 4.10(e))*

Eight Players: The game may start if a team only has 8 players, and may continue if a team drops to 8 players at any point. *(Rules 4.16(a) and 4.17)*

One Foot In The Box: The batter must keep one foot in the batter's box throughout the at-bat. See the rulebook for exceptions. *Rule 6.02(c)*

Third Strike Not Caught: The batter may run on a third strike not caught by the catcher. *Rule 6.05(b)(2)*

Special Pinch Runner: Once each inning a team may utilize a player who is not in the batting order as a special pinch-runner for any offensive player. See the rulebook for details. *Rule 7.14(a)*